

No.	Mission/ID	Launch Date	Vehicle Configuration	Test Range	Response Mode	Flight Phase	Rep. Conf.
170	TALL TREE 4	03/23/63	52F	WR	4	1	0
171	BLACK BUCK	04/24/63	65E	WR	NA	2.5	0
172	ABRES-2	04/26/63	135F	ER			0
173	Damp Clay	05/09/63	119D, LV-3A/AGENA B	WR			0
174	MERCURY 9	05/15/63	130D, LV-3B	ER			0
175	DOCK HAND	06/04/63	62E	WR			0
176	HARPOON GUN	06/12/63	198D	WR			0
177	Big Four	06/12/63	139D, LV-3A/AGENA B	WR	4T	1	0
178	GO BOY	07/03/63	69E	WR			0
179	Fish Pool	07/12/63	201D, LV-3A/AGENA D	WR			0
180	Damp Duck	07/18/63	75D, LV-3A/AGENA B	WR			0
181	SILVER DOLL	07/26/63	24E	WR	4	2	0
182	BIG FLIGHT	07/30/63	70E	WR			0
183	COOL WATER I	07/31/63	143D	WR			0
184	PIPE DREAM	08/24/63	72E	WR			0
185	COOL WATER II	08/28/63	142D	WR			0
186	Fixed Fee	09/06/63	212D, LV-3A/AGENA D	WR			0
187	COOL WATER III	09/06/63	63D	WR	4	1	0
188	COOL WATER IV	09/11/63	84D	WR	4T	2.5	0
189	FILTER TIP	09/25/63	71E	WR	4T	2	0
190	HOT RUM	10/03/63	45F	WR	1	1	0
191	COOL WATER V	10/07/63	163D	WR	4	1	0
192	VELA 1 & 2	10/16/63	197D, LV-3A/AGENA D	ER			0
193	Hay Bailer	10/25/63	224D, LV-3A/AGENA D	WR			0
194	ABRES-3	10/28/63	136F	ER	4T	2	0
195	HICKORY HOLLOW	11/04/63	232D	WR			0
196	COOL WATER VI	11/13/63	158D	WR	4	1	0
197	AC-2	11/27/63	126D, LV-3C/CENTAUR D	ER			0
198	LENS COVER	12/18/63	233D	WR			0
199	Rest Easy	12/18/63	227D, LV-3A/AGENA D	WR			0
200	DAY BOOK	12/18/63	109F	WR			0
201	RANGER 6	01/30/64	199D, LV-3A/AGENA B	ER			0
202	BLUE BAY	02/12/64	48E	WR	4	2	0
203	Upper Octane	02/25/64	285D, LV-3A/AGENA D	WR			0
204	ABRES-4	02/25/64	5E	ER			0
205	Ink Blotter	03/11/64	296D, LV-3A/AGENA D	WR			0
206	ABRES-5	04/01/64	137F	ER			0
207	HIGH BALL	04/03/64	3F	WR	1	1	0
208	PROJECT FIRE	04/14/64	263D, LV-3A/AGENA D	ER			0
209	Anchor Dan	04/23/64	351D, LV-3A/AGENA D	WR			0
210	Big Fred	05/19/64	350D, LV-3A/AGENA D	WR			0
211	IRON LUNG	06/18/64	243D	WR			0
212	AC-3	06/30/64	135D, LV-3C/CENT. D	ER	4	3	0
213	Quarter Round	07/06/64	352D, LV-3A/AGENA D	WR			0
214	VELA 3 & 4	07/17/64	216D, LV-3A/AGENA D	ER			0
215	RANGER 7	07/28/64	250D, LV-3A/AGENA D	ER			0